**Organization plan:**

**Analysis modeling:**

Must achieve to

* describe what the customer requires
* establish a basis for the creation of the software design
* establish a set of requirements that will be validated when the software is done

**Setup change control system:**

* A coding mistake
* A wrong formulation
* A change in the code that affects something else

**Requirements specification document:**

* Hardware requirements
* Software requirements
* Security requirements
* Implications for the client
* Goals(ant brain, website with game)
* Objectives (game buttons(menu), game highscores,)
* Phases of Work

**Acceptance criteria document:**

* If it satisfies the customer (to what extend)
* Things added